

FEATURE ARTICLE

Habbo Hotel Origins: A Two Year Retrospective



Written By Dublyu, Sr. Editor at The Origins Observer, Silver Hobba, .COM

Can you believe Habbo Origins is almost celebrating its second anniversary? Over the last twelve months, the hotel has been bursting with fresh content, huge community moments and game-changing features that have completely transformed the Origins experience. From packed fishing spots and bustling market stalls to Steam launches and Neopets collaborations, it's been a year full of excitement across the hotel.

Things kicked off in a huge way on 16th May 2025 with the launch of Fishing. Almost instantly, Infobus Park became one of the liveliest places in Origins as Habbos gathered to cast rods, hunt rare catches and compete to level up their skills. Around the same time, customisable infostands arrived, finally allowing players to show off their personality and style in brand-new ways. The updates only kept getting bigger. NPC Shops introduced a completely fresh trading system for harder-to-find items, while the Bulletin brought in-game articles, event calendars and upgraded notifications directly into the hotel. July was packed with memorable moments too, including Noco's first ever visit with his rares and wares, Gold Hobbas receiving moderation tools for approved rooms, and the long-awaited block feature finally helping players avoid trolls and enjoy a safer hotel experience.

Origins also received one of its biggest visual upgrades yet with the launch of Horizons. Suddenly, Habbos could explore stunning new underwater, beach and space-themed environments that gave the hotel a completely fresh atmosphere. The creativity didn't stop there either. Gardening launched after winning a community poll, allowing players to grow and harvest their own plants, while Factions later introduced team-based gameplay with badges and skill boosts tied to activities like fishing and gardening. As autumn rolled around, Harvest Grounds transformed the Picnic Garden with pumpkins, vegetables and seasonal rewards that quickly became a favourite among players.

Then came one of the biggest milestones in Origins history, the official Steam launch in October 2025. As Sulake's first title to launch on the platform, the release generated huge buzz throughout the community and welcomed a wave of new and returning players into the hotel. The second half of the year continued delivering surprise after surprise. Origins teamed up with Neopets for a memorable collaboration featuring themed furni, mystery rewards and another fishing location. The Event Creator Team also launched, bringing regular games and activities to the community, while fishing continued expanding with the addition of the Fishopedia and private room fishing.

Into 2026, Origins completely refreshed trading through the launch of Habloons and Market Stalls, transforming both guest rooms and Infobus Park into thriving marketplaces once again. Functional Furni later changed the possibilities for games and events entirely, while Creative Mode revolutionised building by introducing account-bound furniture and advanced mechanics that pushed room design further than ever before.

Looking back, it's incredible to see just how much Habbo Origins has evolved in only twelve months. From major gameplay systems and creative tools to social updates and unforgettable community moments, Origins has continued to keep players excited for what's next. With the second anniversary just around the corner, the hotel continues building huge excitement throughout the community about the direction Origins is heading next.

A NOTE FROM THE OBSERVER:

Welcome to the Very First Issue of The Origins Observer!



Written By Dreads, Editor-in-Chief at The Origins Observer, .COM

Created in collaboration with Frankly Origins, this publication is dedicated to documenting the stories, events, creativity, and culture surrounding Habbo Hotel: Origins. More importantly, it's a space for community members to share their voices, opinions, projects, and perspectives as the world of Origins continues to grow and evolve. Happy reading!

— The Origins Observer Team



WILF'S STINKY REVIEW

A Humble Help Desk



Written By Wilf, Event Creator, .COM

Let's talk about Speedy's Habbo Advice Team... Confused and seeking help? Well now you can do this whilst being constantly reminded you will forever remain poor and helpless!

A room worth well over 107,000 Habloons (surveyed: May 2026), Speedy, has managed to find a way to make thrones look tacky in his throne-filled helpdesk.



Art by Wilf

But, as a poor stinky woman, there's no denying this room brings high level of nostalgia, a sense of community and a reminder - even the nicest of people get what they deserve. we love you Speedy.

Rating: 🐷🐷🐷

THE TRADING POST

The Noco Effect



Written By Fizz, .COM

It has been almost a year since the NPC Noco first visited the hotel. He introduced the first classic nellies and the first colored dyes used to create supers rares such as the Pink Dragon, Sky Blue Ice Cream Machine, Sand Amber Lamp, and more.

Ever since his first visit, the market scene changed forever, and honestly, for the better. Catalogue rares went from sitting at 50c (1 gold bar, or 1 HC before gold bars existed) to skyrocketing as high as 700c, like the Vendro 81 Machine. Other rares such as the Red Amber Lamp and Fire Dragon also shot up in price due to speculation that Noco may call upon them again. What I see happening right now is the cheaper-end catalogue rares from 2024, such as Blue Bird Baths and Yellow Ice Cream Machines, having a strong chance of being used in future dye crafting recipes offered by Noco.

Now, I don't know about you, but if you ask me, I don't see any colored dyes going for less than 30 gold bars. Meanwhile, the rares required to craft those dyes ended up costing only a few gold bars today. And honestly, who doesn't like seeing their catalogue rares become useful again, let alone potentially quadruple in value?

The real question is...What will be the next Vendro 81? Do you think your rares will have their time to shine on Noco Day or sometime in the future?

No matter how slow or fast the market gets, something is always happening in the hotel!

ROOM OF THE MOMENT



Lyss: L0000000L
BigHomma: iD
SATOSh: your in my seat
Hollison: TAKE YOUR SEAT AND BUCKLE UP EVERYBODY
Dubbo: BIG HOMHHHHH
Eugeen: Sorties rooms 918 actives 656 exits 8 passives 8 anim 8/1 reserveds 967 frees 12 others ??

Airplane
Owner: Eugeen

A standout example of creativity in action, Eugeen's "Airplane" is an architectural marvel. Built using the new Advanced Furni stacking feature this room is both impressive and amazing.

PLAYER SPOTLIGHT

A Spotlight On: Woult



Written By Dublyu, Sr. Editor at The Origins Observer, Silver Hobba, .COM

A familiar face from the golden days of Habbo, Woult first started on Habbo.nl back in 2005 before returning to Habbo Origins in December 2024 with one big goal: to make Origins feel alive, cozy, and community-driven again.

That vision became Habbomon, a unique blend of daily Habbo events and a Pokémon-inspired RPG where players can catch Pokémon, battle, trade, and connect with others. But for Woult, it's never just been about the game systems. Habbomon is built around creating meaningful moments, whether that's helping newcomers feel welcome, sharing stories around the Campfire, or watching friendships grow through the community.

Inspired by classics like Pokémon Crater and Neopets, Woult continues to expand Habbomon with new ideas, events, and features, all while keeping the heart of the project the same: giving people a fun, safe place to belong. And judging by the growing community around it, that mission is already working.

It's that passion for community, creativity, and bringing people together that makes Woult such a standout member of Origins, and exactly why we're proud to give him the Habbo Spotlight.

TALES & TIDINGS

Old Man and the Sea



Written By Dreads, Editor-in-Chief at The Origins Observer, .COM

Alone at the edge of Snouthill Pier, an old man sits quietly with his line cast into the water, watching the stories of the Hotel unfold around him. Traders drift through the marketplaces, players come and go, and life on Origins carries on beyond the dock. Curious, you approach him and ask what he's learned after all these years. He lifts his eyes from the water, smiles softly, and says:

"A patient fisher catches more than a hurried trader."



Art by Spirit-sea

COMMUNITY PULSE

The Evolution of the Event Creator Program



Written By Spidercides, Event Creator, .COM

We've come a long way since Sulake launched the Event Creators program on December 5, 2025. Looking back, it's impossible not to mention the Creators Circle program that began earlier that year on March 28, led by none other than the Big D, Dovak. In many ways, that program laid the foundation for what EC has become today.

For those unaware, Event Creators eventually took over hosting weekly in-game activities and larger major events from Live Ops. While Live Ops had its challenges, *especially with time zones, prizing, and community engagement*, they still did a decent job working with the Creators Circle team. I'm grateful I got to experience that program before later joining EC myself.

Now, a little over five months in, I can honestly say I'm happy with how much the program has grown. Jade Gifts were a fantastic addition, giving players more incentive to participate while also looking great. Like come on, look at that Jade Dragon! Now of course, alt accounts became an issue, and while Sulake has made improvements, I think more still needs to be done before we ever consider a Season 2.

One idea I personally would like are non-tradeable Jade Gifts but the rewards inside can still be traded. Not a perfect solution but at least it's something. That said, the game is still moving in the right direction. Features like Functional Furni have completely changed what's possible for game hosts, and there's now more variety than ever for players to enjoy.

To wrap things up, I just want to thank the community. I've genuinely loved hosting games for all of you and doing my best to create fun, unique events each week. While I think the EC program still has room to grow, such as adding a Team Badge, I've genuinely had a great time being part of it. Thank you to everyone who has supported my content, shared feedback, or simply joined in to play.

See you in the hotel! Ring a ding ding!



CLASSIFIEDS

The Little Maze

100 fully themed maze rooms. A labyrinth of puzzles and old-school furni mazes to test your skills. Have you got what it takes to beat it?

Sponsored By ChrisYepYep, .COM



HOTEL HAPPENINGS

A Builder's Renaissance!



Written By sumya, .COM

Building has always been a core part of Origins, and its mechanisms have endured a lot of changes. In the beginning, all we had was rollers, z-shelves and a dream. A single mistake meant starting over completely, and rolling in z shelves took ages.

Then came the stackmode command, changing building forever. Suddenly we could plan out full stacks without rollers. There were still limitations like no raised gates, but it was a world of a difference! Then came the Advanced Move Tool, that simply changed everything. You place a furni, move it to whatever X, Y, Z coordinate you want and that's literally it. Sofas, beds, gates. Anything moves.

Just like that, almost two years of stacking knowledge became useless overnight. And honestly, I wouldn't have it any other way. My D1 Origins self would simply faint if she saw what we could build now.

The Origins Observer

Written by Habbo players, for players.

The Origins Observer is a community driven publication dedicated to the stories, events, opinions, and culture shaping Habbo Hotel: Origins. **Created by Dreads** with support from Frankly Origins and community contributions.

We Need You!

Habbo has always been shaped by its community — the rooms we build, the events we host, and the stories we create. This editorial is no different. Are you a great writer, pixel artist, or someone with something to say?

Get Involved! Help us shape the next issue.



If you'd like to get involved, we'd love to have you! Reach out to us on the Frankly Origins Discord server.

